# "1st Open Annual Workshop on Future ICT" The Golden Age Hotel of Athens May 25th, 2022

"Humans in the loop: Humans as sensors and humans as actuators"

Charalampos Z. Patrikakis

Professor

Director, Computer Networks & Services Research Lab,

University of West Attica





### Presentation is based on two H2020 project results



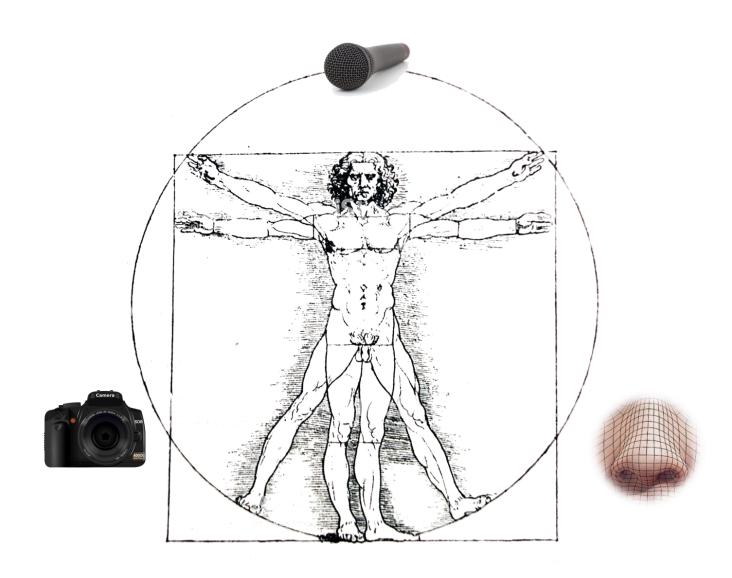








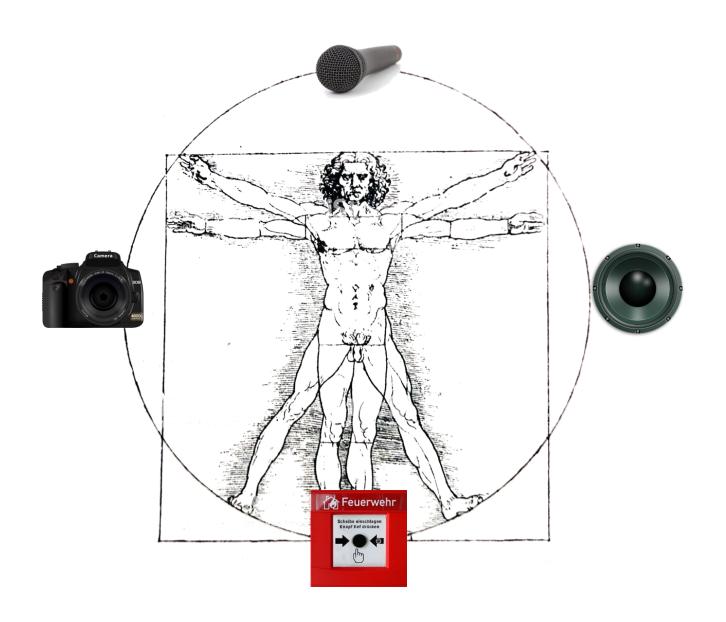
#### Human as a Sensor







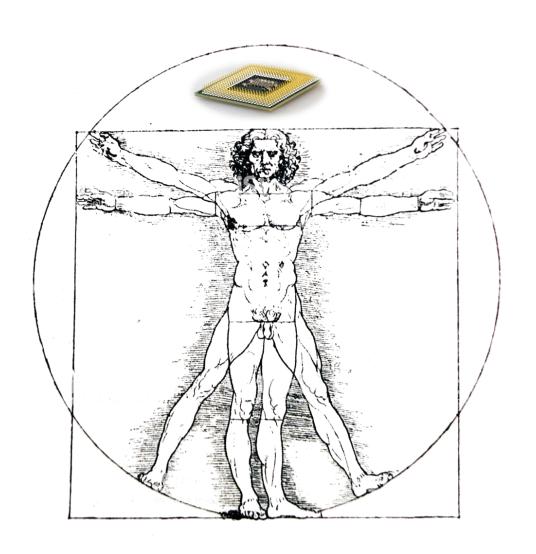
#### Human as an Actuator







## Human as a . . . Human



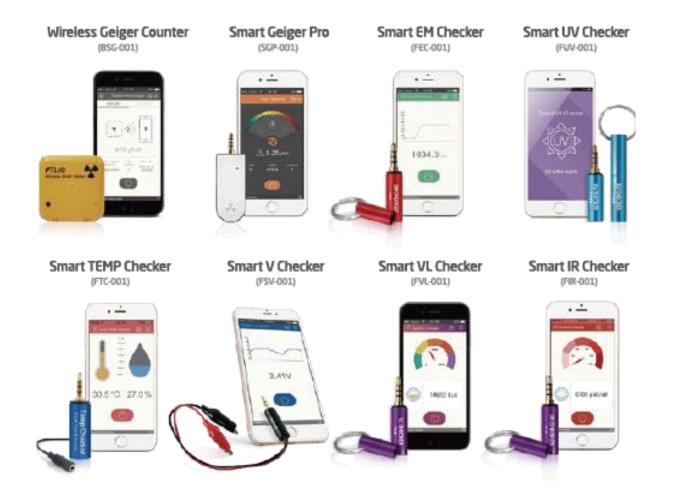




#### Collect data



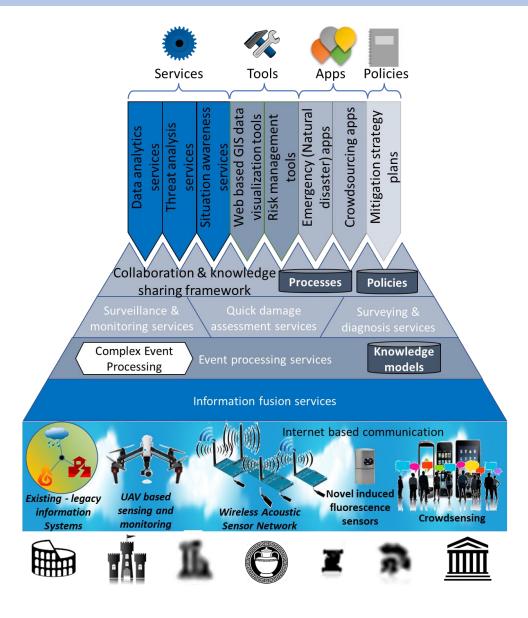








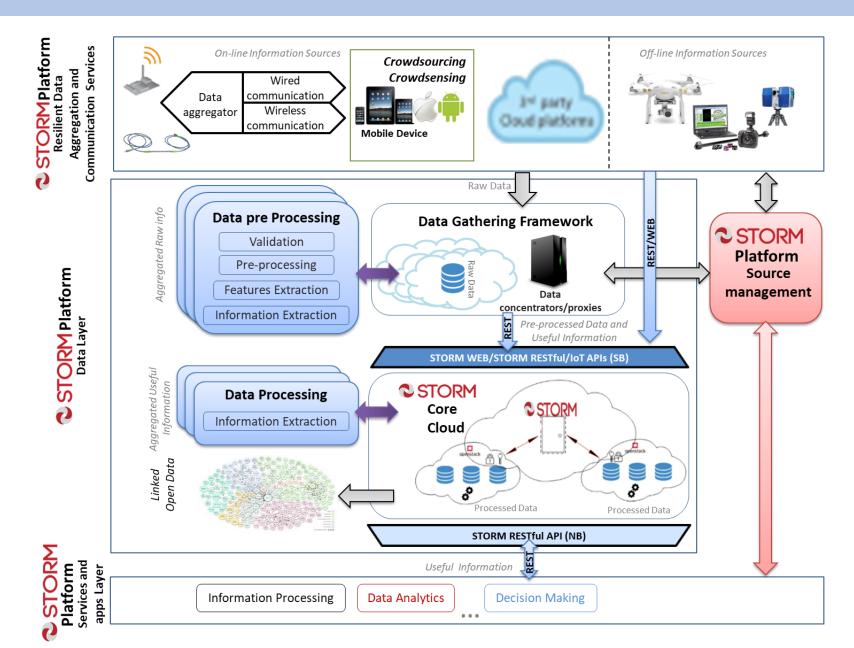
## Integrating human input







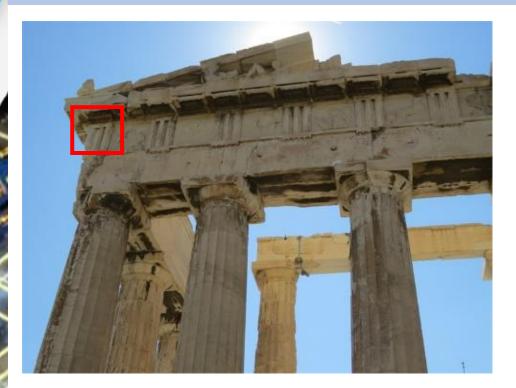
## Integrating human input







# Crowdsourcing - Crowdsensing





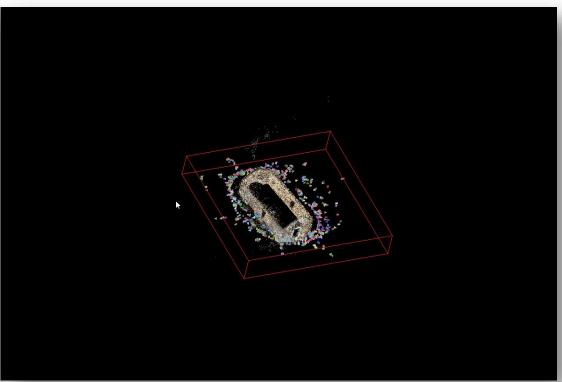






# Crowdsourcing - Crowdsensing





The model is created under the permission and collaboration of the Efareth of East Attica, and is to be used only for research purposes in the context of STORM project

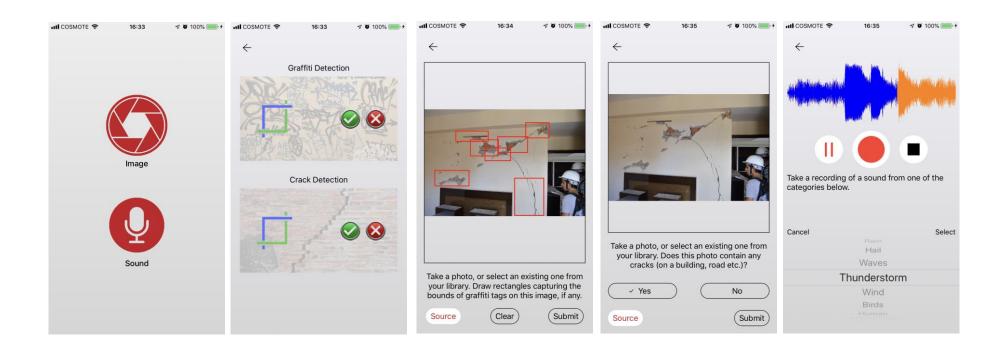




# Crowdsourcing/sensing (again)

#### Image and sound collection

- Sound: Take recordings of one of the categories
- Image: Upload images, classify them (yes/no) or draw bounding boxes around areas of interest







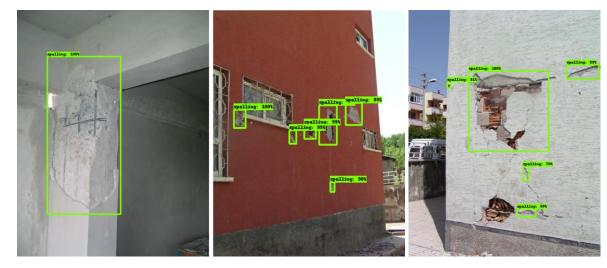
- The included images display structures, such as walls, pavements, benches and statues that are located in the municipality of Athens and its suburbs.
- To the best of our knowledge, there is no existing annotated image database for graffiti/tagging detection.
- 1086 images with 3158 spalling annotations were used for this demonstration and are split into 75% (815 images) for training and validation and 25% (271 images) for testing.
- Tensorflow object detection API





## Crowdsourcing/sensing (again)

- These images are collected from several different events such as earthquakes (e.g. Haiti in 2010, L'Aquila in 2009, Nepal in 2015, Taiwan in 2016), hurricanes (e.g. Florida in 2004, Texas in 2008), and tornadoes (Florida in 2007, Greensburg in 2007).
- Dataset provided by Purdue University
- 1022 annotated images with graffiti/tagging annotations, split into 80% (813 images) for training and validation and 20% (209 images) for testing.
- Tensorflow object detection API







### What about AI?





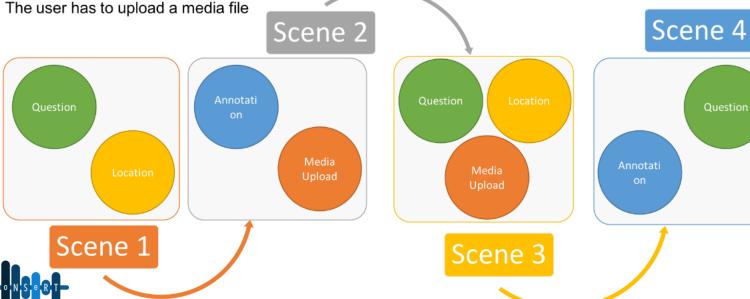


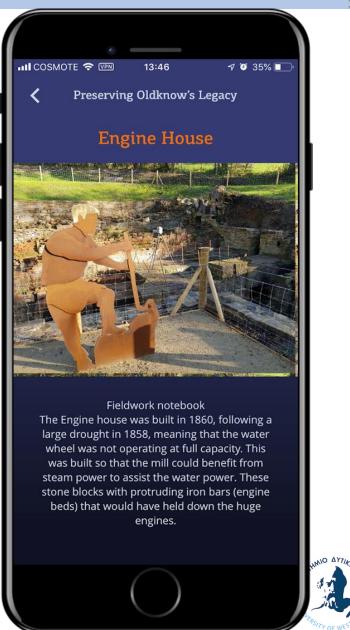
# Motivation through gamification



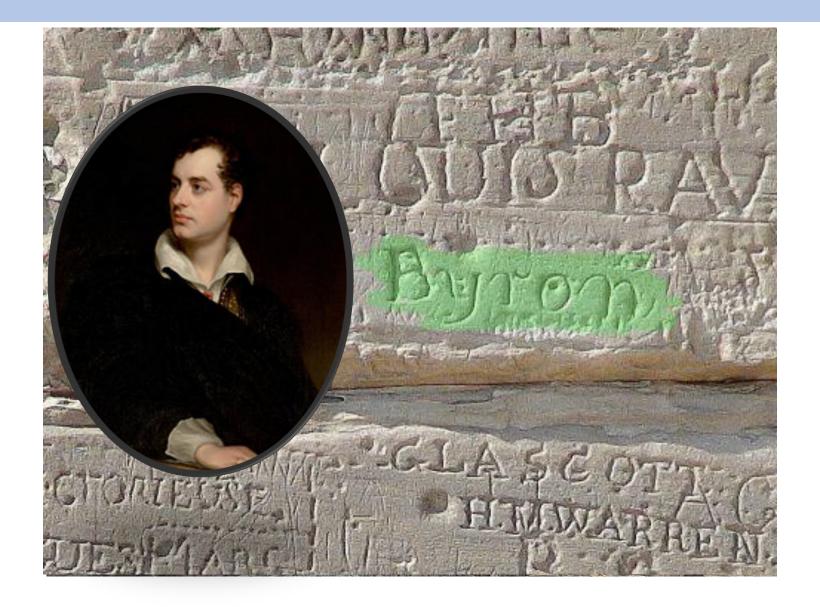
- Scavenger-Hunt like game: Complete a series of tasks
- Upload sensory data (Audio, Image, Video, Environmental)
- Annotate media (Image, Audio)
- The user has to send his/her location
- The user has to classify a series of media files
- The user has to answer a question

The user has to upload a media file





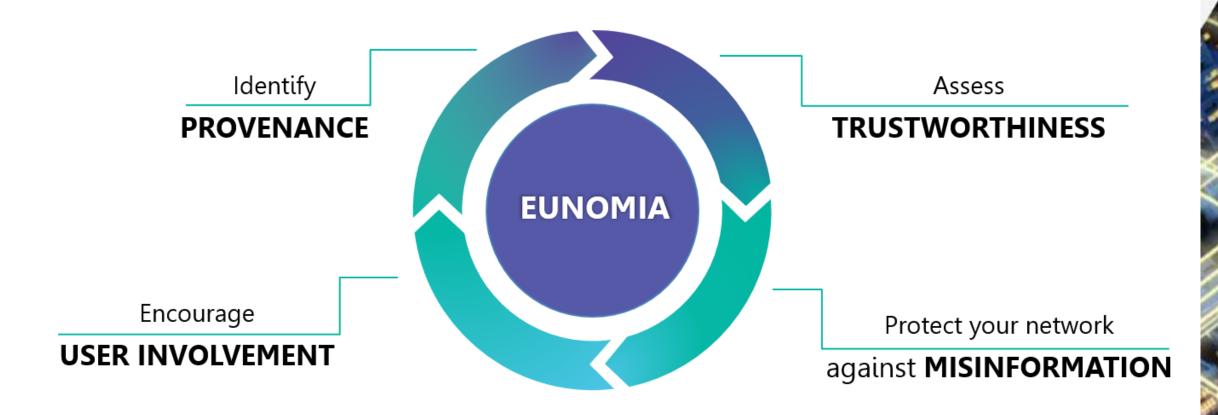
# Repurposing the visiting experience







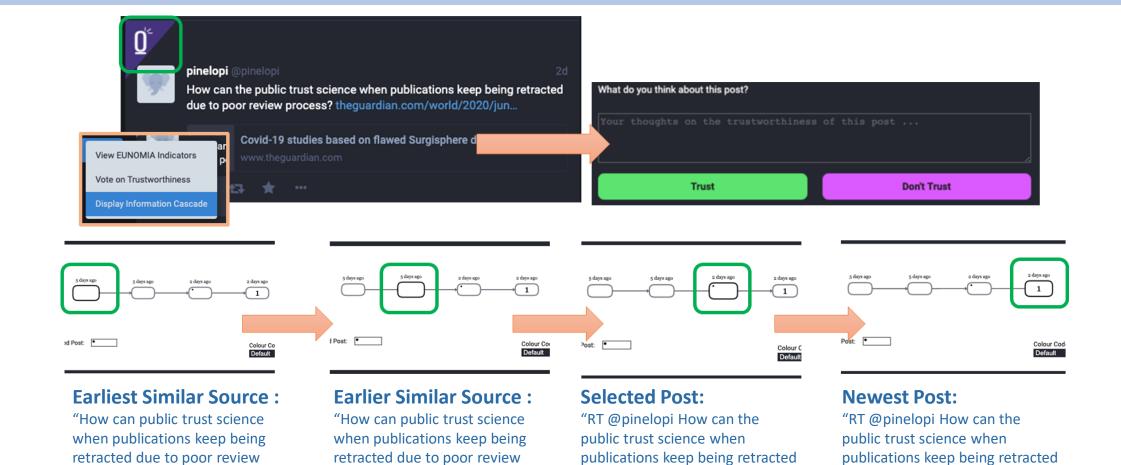
# Fighting misinformation







#### Human-as-Trust-Sensor



#### https://decentralized.eunomia.social/auth/sign\_in

due to poor review process"

process?"

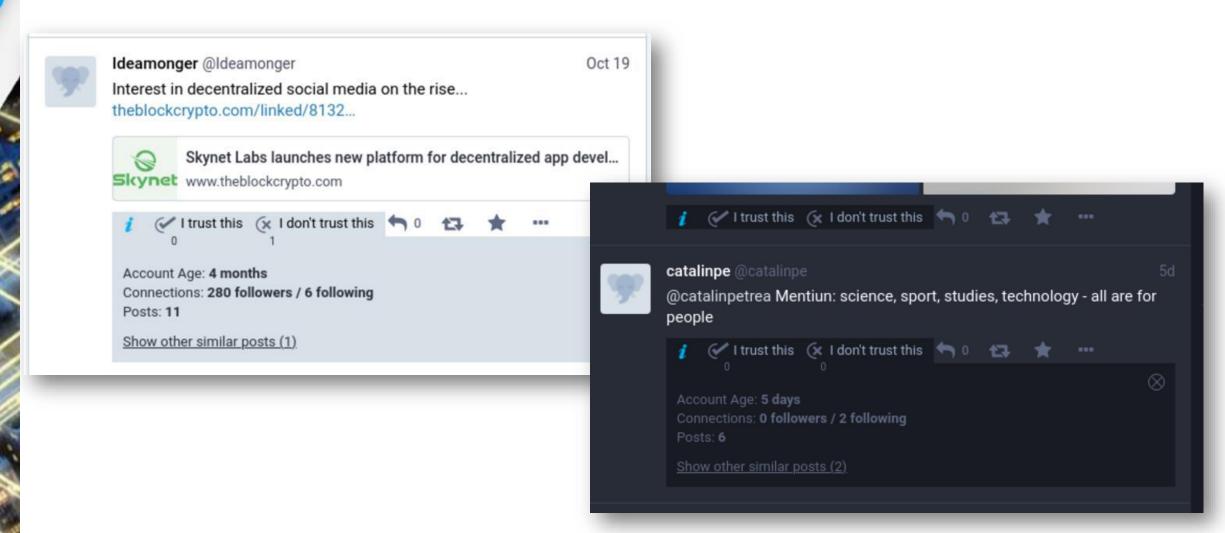


process?"



due to poor review process"

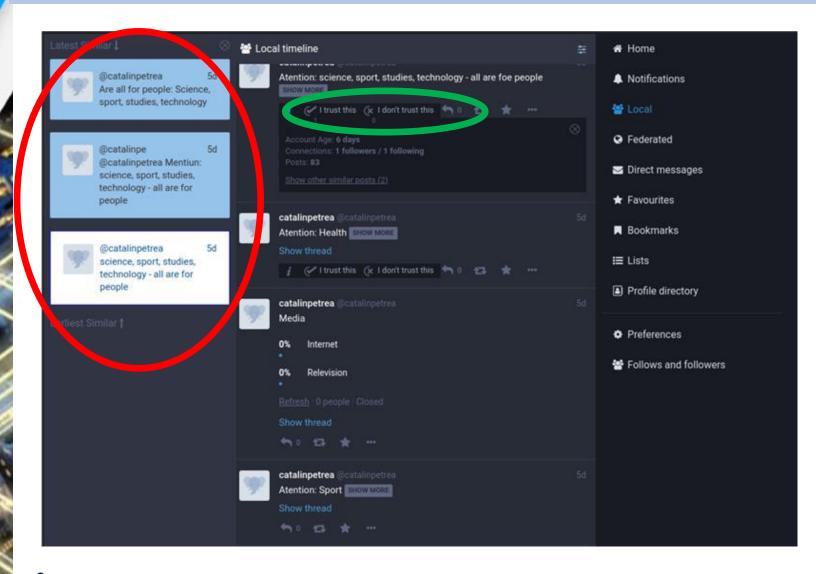
#### Let's enter the toolkit







#### Let's enter the toolkit



The EUNOMIA toolkit consists of four interrelated functional components all within an integrated digital companion—each of which the user directly interacts with.

- The information cascade
- Human-as-Trust-Sensor interface
- Sentiment and subjectivity analysis
- Trustworthiness scoring





#### More on user active involvement





Development Fund

EPANEK 2014-2020 OPERATIONAL PROGRAMME OMPETITIVENESS-ENTREPRENEURSHIP-INNOVATION



ΕΣΠΑ
2014-2020
ανάπτυξη - εργασία - αλληλεγγύη

Partnership Agreement 2014 - 2020





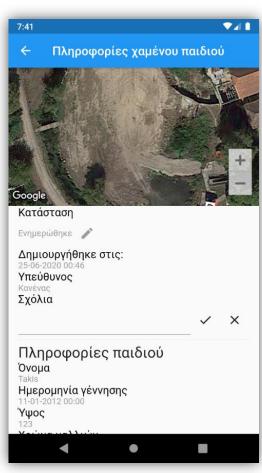




# Collaboration over Internet of Everything









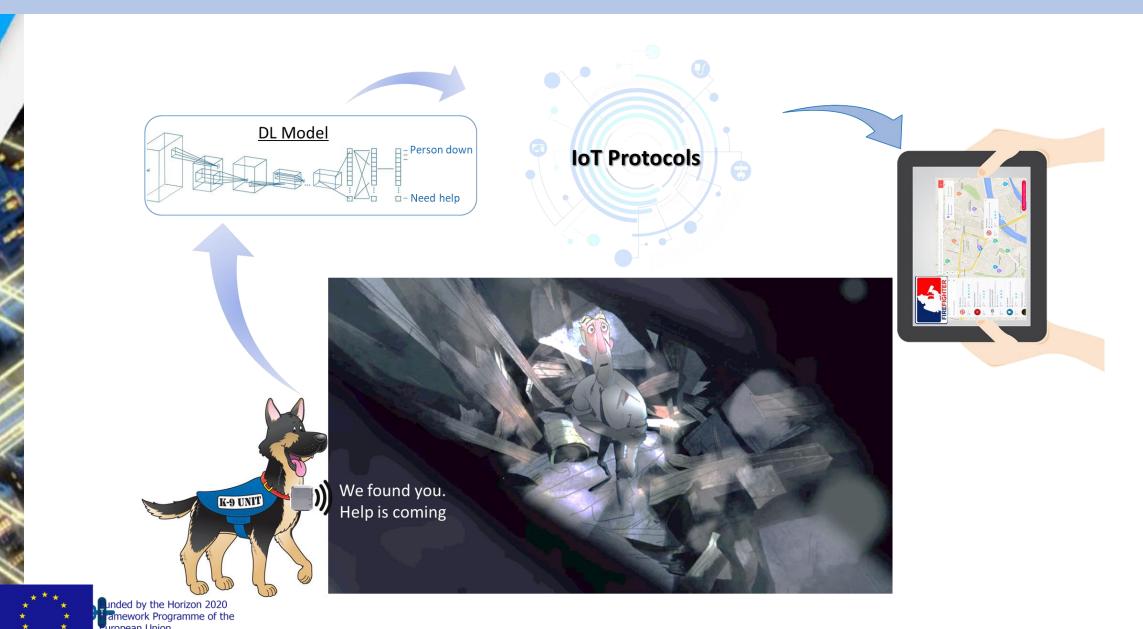


Medical assistance





# Wearable computing (for K9s)





#### "1st Open Annual Workshop on Future ICT"

The Golden Age Hotel of Athens May 25th, 2022



Feel free to contact me at

bpatr@uniwa.gr

or visit CONSERT web site

https://consert.eee.uniwa.gr



